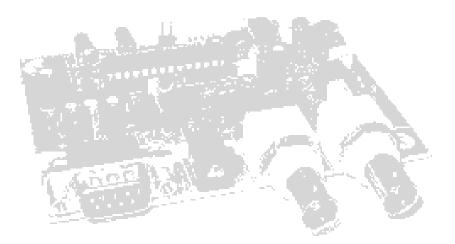


PIRA32 RDS Encoder Technical Manual

Version 1.4a



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Introduction

The PIRA32 RDS encoder is a result of more than 8 years experience collecting and meets requirements of most regional, local, RSL, LPFM and other medium- and small-coverage radio stations. It's also highly suitable for service and development purposes.

Fully digital concept and uniquely effective design ensures high reliability, excellent signal characteristics and gives the user many advanced features while maintaining a low price. We can say the PIRA32 brought new standard to this branch.

Main highlights

- Fully dynamic stand-alone RDS encoder
- RS-232 control interface based on a set of simple ASCII commands
- Control software includes powerful Windows GUI application and HTML based system
- Amazing text features, 25 kB of memory reserved for text messages (equivalent to more than 3200 PS strings)
- Advanced weekly scheduling
- Easy and fast set-up

Other features

- Excellent spectral purity, direct digital RDS signal synthesis at sampling rate of 361 kHz (oversampled); tested for broadcast standards compliance
- Firmware updates for free
- Addressing feature independent or common control of up to 255 units in a network
- Bypass relay, high reliability
- External TA and Program switch
- Switchable MPX loopthrough
- Internal real-time clock incl. backup battery, showing real-time also as PS
- No special 19 kHz input needed pilot tone carefully recovered from MPX signal
- Digital 57 kHz phase locked loop rock stable RDS subcarrier in all cases, the PLL will never lock to a pilot frequency outside the functional range!

Please read this entire manual and familiarise yourself with the controls before attempting to use this equipment.

The equipment has been thoroughly tested and found to be in proper operating condition when shipped. The manufacturer is not liable for any damages, including but not limited to, lost profits, lost savings, or other incidental or consequential damages arising out of the use of this product.

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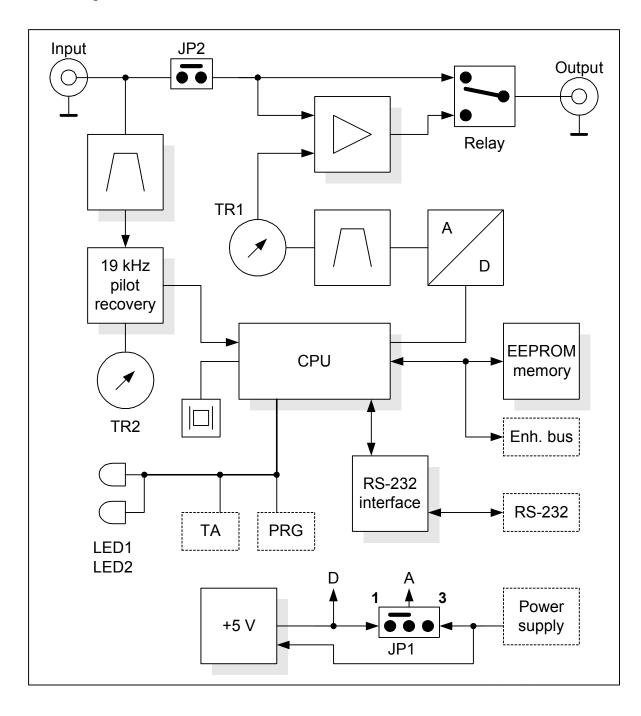
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Technical Specifications

Parameter	Condition	Value								
General										
	JP1: 1-2	8 - 20 V								
Supply voltage	JP1: 2-3	8 - 16 V stab.								
Supply current	12 V	70 mA								
Signal connectors		unbalanced BNC								
Data connector		RS-232 (DTE, 9 pins), bi-directional								
Communication speed		software switchable 1200 - 9600 kbps								
Communication mode		1 stop bit, 8 data bits, no parity, (no flow control)								
TA switching		software or external switch								
TA/EON1TA input		TTL with 10 kOhm pull-up, level or edge activated								
Program switching		software or external switch								
Program input		TTL with 10 kOhm pull-up, level controlled								
Expansion bus type		IIC, 400 kHz								
* **		PI, PS, PTY, TP, AF, TA, DI, M/S, PIN,								
RDS Services directly supported		EON, PTYN, ECC, RT, TDC, IH, CT, ODA								
RDS/RBDS signal										
Subcarrier frequency fc		57 kHz								
Sampling rate		361 kHz								
Bandwidth		± 2.4 kHz (50 dBc)								
Output level adjust	default	0 - 1.4 V p-p								
· · ·	stereo									
Phase shift adjust	transmission	0 - 180 deg. in 9.5 deg. steps								
	•									
Audio/MPX/Pilot input										
Recommended load	mono	< 10 kOhm								
Recommended load	stereo	< 5 kOhm								
Recommended MPX voltage	JP1: 1-2	1.1 - 3.4 V p-p (-6 - 4 dB)								
6	JP1: 2-3, 12 V	1.1 - 8.0 V p-p (-6 - 9 dB)								
Passthrough voltage gain	2 Hz - 100 kHz	1 (0 dB)								
Pilot tone level	min.	110 mV p-p (-26 dB)								
Phot tone level	recommended	0.12 - 1.20 V p-p								
- recommended FM deviation		6.8 kHz								
		19000 Hz ± 4 Hz								
Pilot frequency	recommended	$19000 \text{ Hz} \pm 1 \text{ Hz}$								
Output										
Output Output impedance		100 Ohm								
Recommended load		> 70 Ohm, < 1 nF								
Max. output voltage	JP1: 1-2									
(RDS+Audio/MPX)	JP1: 1-2 JP1: 2-3, 12 V	3.6 V p-p 9.0 V p-p								
(RDS+Audio/MPX) Recommended RDS level	JP1: 2-3, 12 V									
Recommended RDS level		3 - 11 % of Audio/MPX								

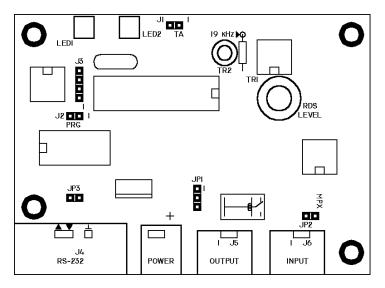
Notes: p-p - peak-to-peak value

Block Diagram



Physical Description

Composition



Connectors

- J1 External TA/EON1TA switch
- 1: TTL input with 10k pull-up 2: Ground
- 2. Ground
- J2 External Program switch
- 1: TTL input with 10k pull-up
- 2: Ground

J3 - Expansion IIC bus

- 1: SDA (Serial Data)
- 2: SCL (Serial Clock)
- 3: Ground
- 4: +5 V
- J4 RS-232 Interface 9pin D-SUB male (DTE) connector: 1: Not used / +5 V 2: Receive Data (RDS encoder) 3: Transmit Data (RDS encoder) 4: Connected to pin 6 5: Ground 6: Connected to pin 4 7: Connected to pin 8 8: Connected to pin 7
- 9: Not used

POWER - Power supply connector (2.1 mm) Central pin is positive (+)

J5 - Output

J6 - Input

Adjustable Elements

JP1 - Analogue part power supply jumper 1-2: +5 V internally stabilized 2-3: Full power supply voltage

JP2 - MPX loopthrough jumper short: on open: off

JP3 - RS-232 pin 1 +5 V power supply for external device short: on open: off

TR1 - Output RDS signal level adjust **TR2** - 19 kHz free running oscillator adjust

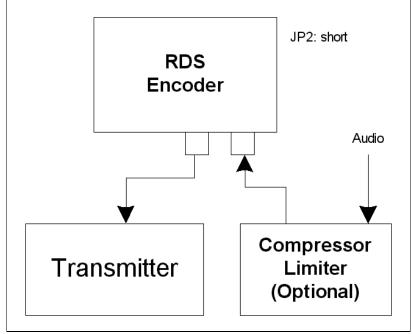
LED Indicators

LED1 - Operation / Receive data / Error indication **LED2** - Pilot tone indication / Firmware update mode

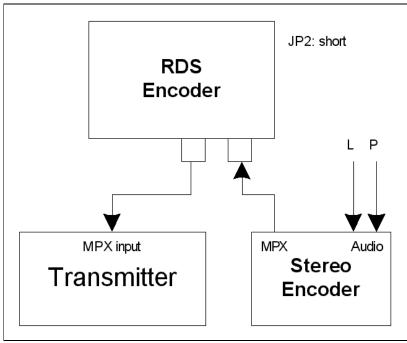
Installation

Connection

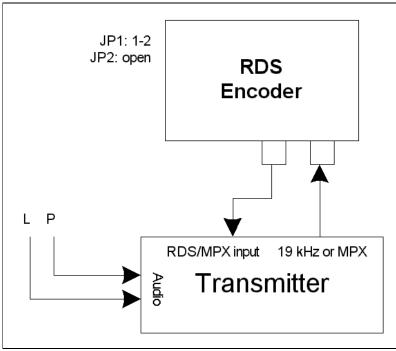
The following figures show various situations and corresponding methods of connection:



Mono transmitter and mono audio source



Mono transmitter with external stereo encoder



Stereo transmitter

Power supply

The RDS encoder can be supplied from any power supply, which delivers a voltage between 8 and 20 V DC and a current of at least 200 mA. The RDS encoder has polarity protection and own voltage stabilizer. The central conductor of the power supply connector is positive (+).

The JP1 jumper affects the analogue part supply voltage. The higher supply voltage the higher signal level can be processed. Ever if the output level is below 3.6 V p-p or the JP2 is open, set the JP1 to 1-2. In other cases set it to 2-3. Stabilized power supply and **care about right polarity** is required if the **JP1** is set to **2-3**.

Adjustment

RDS signal output level

The right level should be between 3 and 11 % of the audio signal, measured in peak-to-peak values. Recommended value is about 6 %, which results in 4 kHz deviation of the FM carrier. Don't forget that maximum FM carrier deviation with RDS and audio signal is 75 kHz.

Phase adjustment for stereo transmission

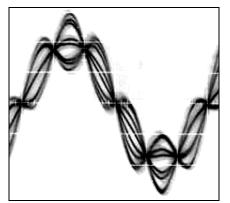
 Connect the stereo encoder/transmitter to the RDS encoder. The LED2 should indicate pilot tone present. If not, set the TR2 trimmer to the position where the LED is burning or set 19 kHz (±100 Hz) on marked pin on the PCB without pilot tone present.

Note: When you receive the RDS encoder, the trimmer TR2 is set to the right position so the RDS encoder requires no tuning.

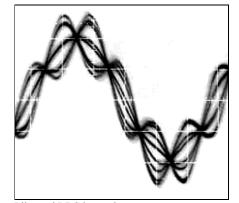
2. Adjust right phase shift (0 or 90 degrees phase shift between 19 kHz pilot tone and 57 kHz RDS subcarrier, measured on transmitter input, see the oscillograms). Use for example the PHASE command in a terminal application (see below). The phase adjustment could be difficult without an oscilloscope. Never mind if you don't have this equipment. It's also possible to set very low RDS level (when the signal strength is near error limit) and set the minimal error rate by adjusting the phase.

Some experiments performed in the field show that the conditions of RDS reception are not too much affected by the phase criterion. However, similar experiments have shown that right phase shift adjust offers a better behaviour of audio receivers, and notably the residues of audio intermodulation which can sometimes be observed, but with the aid of professional instruments only.

Oscillograms



Pilot and RDS in-phase (0 degrees phase shift)



Pilot and RDS in quadrature (90 degrees phase shift)

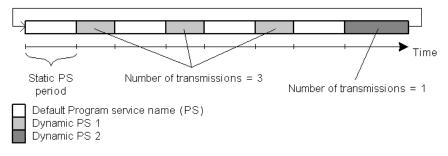
Dynamic PS text

Standard RDS enabled receiver disposes of 8-character LCD display but we usually need to show pile of information and commercials. So small display on the one hand and so much demands on the other hand. The PIRA32 solves it by unique system of text messages showing. Although Radiotext service is defined in the RDS standard, this service is not present on most receivers (incl. all car radios) and has some other limitations. According to the broadcasters needs, the PS service - one of the basic RDS services supported by all receivers - came to be used to give sequential information. We talk about the Dynamic PS.

Note: Using the dynamic/scrolling PS is restricted in some countries. We are not responsible for incompetent use of this feature.

The PIRA32 RDS encoder offers advanced implementation of the Dynamic PS service. Basic text message length is up to 255 characters (mode independent). Two varieties of the Dynamic PS are present: Dynamic PS 1 (DPS1) and Dynamic PS 2 (DPS2). Both varieties are configurable independently from each other.

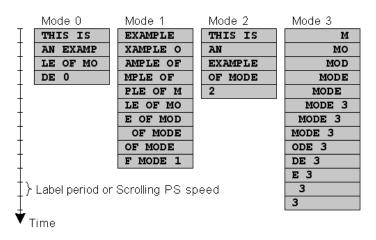
- Basic configurable parameters are:
- Text content/text source
- Display mode
- Label period or scrolling speed
- Number of transmissions



The number of transmissions is specified for each Dynamic PS text. It has effect only if both DPS1 and DPS2 are set or if Automatic Messages Switching is enabled for DPS2. The Static PS period (delay between text loops) specifies the time between two repeats of the Dynamic PS text loops. Default PS is displayed during this time.

Four display modes are provided. The mode is switchable 'on the fly', without need to re-enter the text message.

- Mode 0 Scrolling by 8 characters
- Mode 1 Scrolling by 1 character
- Mode 2 Word alignment scrolling
- Mode 3 Scrolling by 1 character, text separated by spaces at begin and end



Additional differences exist between Dynamic PS 1 and Dynamic PS 2 (see pages 18, 23 and 30).

Enhanced Other Networks information (EON) control

The EON feature is used to update the information stored in a receiver about program services other than the one received. Alternative frequencies, the PS name, Traffic Program and Traffic Announcement identification as well as Program Type and Program Item Number information can be transmitted for each other service. The relation to the corresponding program is established by means of the relevant Program Identification.

The EON is especially useful for linking two or more stations of the same owner. Most of EON featured receivers gives priority to stations linked by EON when seek function is activated. Since the PIRA32 can store four EON links, up to 5 stations can be linked together.

Station that doesn't carry traffic announcements can refer to a station that does. This situation is described below. For more information see appropriate section in the List of Commands or in the Magic RDS control software help.

Traffic Program and Traffic Announcement codes

The coding to be used is as follows:

Traffic Program (TP)	Traffic Announcement (TA)	Applications
0	0	This program does not carry traffic announcements nor does it refer, via EON, to a program that does.
0	1	This program carries EON information about another program that gives traffic information.
1	0	This program carries traffic announcements but none are being broadcast at present and may also carry EON information about other traffic announcements.
1	1	A traffic announcement is being broadcast on this program at present.

Station which uses the code TP=0, TA=1 must refer to at least one program service which carries traffic information, and has the flag TP=1. When a particular program service begins a traffic announcement, the station that cross-references this service via the EON feature will broadcast a switch signal by setting the appropriate EON TA flag to 1.

The EON TA flags can be controlled by software for all four EON links in the PIRA32. The first EON link TA flag can be also controlled by external TA/EON1TA switch.

The situation described is illustrated on an example below:

Example

EON1PS=CITY

EON1AF=93.7

EON1TA=(controlled by external switch)

Kiss FM is a small station that doesn't carry traffic announcements but refers via EON to City Radio, which is regional station of the same owner that carries the traffic announcements. If the Kiss FM listener has activated the EON feature on his receiver, he will be automatically tuned to City Radio for the duration of traffic announcements.

Station 1: Kiss FM	Station 2: City Radio
PI=20F1 PS=KISS FM	PI=2501 PS=CITY
TP=0, TA=1	TP=1, TA=(controlled by external switch)
Frequency: 90.2 MHz	Frequencies: 93.7 and 106.2 MHz (only 93.7 can be received on the area covered by Kiss FM)
Station 1 EON Data:	
EON1PI=2501	

Both TA/EON1TA switch connectors can be wired together and controlled by only one switch or device.

Weekly Scheduling

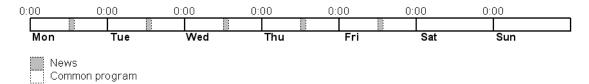
This feature allows scheduling of text messages, program type names and any other commands in hourly, daily and weekly program. The scheduling is provided directly by the PIRA32 unit. Once set, it works with no more support from PC or control application. This is especially useful when the RDS encoder is placed on remote site or where reliability is important.

Key features

- The scheduling feature is fully implemented in the PIRA32 unit and works independently
- Almost any RDS service or control command can be scheduled
- Up to 48 scheduling items
- Each item may contain any combination of days in week, up to 12 times (wildcard is supported on hour place), program type (PTY) information and any from more than 50 commands

First steps

Let's say that our radio station called 'PRO 88' broadcasts news from Monday to Friday at midday. The news duration is 40 minutes. During the news the PS is set to 'HOT NEWS' and the PTY is set to 1 (News). In common program the PTY is set to 3 (Info).



Scheduling item 01:

Days: Monday, Tuesday, Wednesday, Thursday, Friday Times: 12:00 PTY: 1 (News) Command: PS=HOT NEWS

Scheduling item 02:

Days: Monday, Tuesday, Wednesday, Thursday, Friday Times: 12:40 PTY: 3 (Info) Command: PS=PRO 88

Text messages scheduling

Although it's possible to change directly the Dynamic PS and Radiotext (using a command for example RT2=The best music in the city), the maximum text length is limited since maximum command length in each Scheduling item is 35 characters. For longer texts you may use indirect method based on the Messages:

- 1. Store the text as a Message, for example Message 01.
- 2. In the Scheduling call the message number, for example RT2MSG=1 or DPS2MSG=1.

The Windows control application provides easy GUI for this case.

Troubleshooting

If the scheduling doesn't work as expected, check the following points:

- Scheduling enabled?
- Date and Time actual?
- Commands typed right?

13

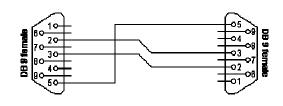
COM Port Communication

Connecting the RDS Encoder to a PC

For configuration and control requirements a PC is connected to the RDS encoder via standard RS-232 interface provided by D-SUB9 male connector (DTE) on the RDS encoder side. On the PC side locate an unused COM port. If the free port exists in the form of a 25-pin connector, use a standard D-SUB9 (male) to D-SUB25 (female) adapter.

It's preferable to use standard crossed serial "lap-link" cable also called as "null-modem cable" with two female connectors for the connection. Following table represents the full connection diagram. In most cases (no flow control) the three highlighted wires are enough for the connection.

RDS Encoder	PC
2 (RxD)	3 (TxD)
3 (TxD)	2 (RxD)
4 (DTR)	6 (DSR)
5 (GND)	5 (GND)
6 (DSR)	4 (DTR)
7 (RTS)	8 (CTS)
8 (CTS)	7 (RTS)



Working with a Terminal Application

On the PC, run an application or program emulating or possessing an ASCII terminal. For example Windows HyperTerminal presents all the characteristics to easily communicate in ASCII mode with the RDS encoder. If you desire a higher level interface, user-friendly applications are available. The PIRA32 basic control is also implemented in familiar broadcast automation systems. Please refer to the web site for more information.

If you wish to continue with the terminal application, configure the communication parameters as follows:

Transmission speed	2400 kbps (default) (Generally one of 1200, 2400, 4800 or 9600 kbps speed is possible if previously set and stored into the RDS encoder memory.)
Data bits	8
Parity	None
Stop bits	1
Flow control	None
Parity checking	No
Carrier detection	No

Once configured, the terminal can be used. To check if the hardware and logic configuration work as planned, type for example HELP and press <Enter> to display the list of all commands. If no or unknown characters are displayed on the screen, try again a second time, otherwise, check the following points:

- RDS encoder turned on?
- Cable used (does the LED1 indicate incoming characters?)
- Configuration of the terminal application

To display the commands entered at the keyboard on the screen, type the command ECHO=1 followed by <Enter>. If all characters written are displayed twice, type ECHO=0 and press <Enter>.

To store this parameter in EEPROM memory, type *ECHO and press <Enter>.

To display actual parameter value, type ECHO and press <Enter>.

Now you made first steps with the RDS encoder command interpreter.

Command Interpreter

The RDS encoder command interpreter meets the following rules:

Any instruction sent to the RDS encoder must be **validated** by <Enter>. Before validating you may correct the characters by pressing <Backspace>.

There are several methods of use for the commands:

- Query or command without argument, ex. HELP Shows the parameter value or performs the operation.
- Command with argument, ex. ECHO=1 *Assigns the value to the parameter.*
- Memory store command, ex. *ALL
 Stores the parameter value(s) into the non-volatile EEPROM memory.
- Memory store command with argument, ex. *MSG01= Assigns the value to the parameter and stores it immediately into the non-volatile EEPROM memory.

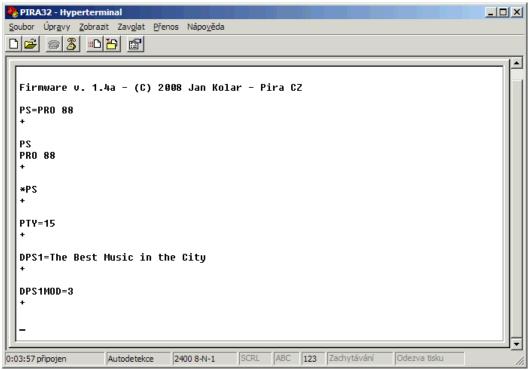
Not all methods are available for all commands, see Command Summary.

Depending on the command processing success, several characters (followed by two pairs of carriage return and line feed characters) can be returned by the RDS encoder:

+	Command processed successfully
!	Unknown command
-	Invalid argument
/	Command processed partially

The RDS encoder is case sensitive. All commands must be written in UPPER CASE.

If you wish to retain change of any parameter value during power off, don't forget to store it into memory!



Windows Hyperterminal control.

Additional Information

This additional information provides all details required for implementation of the PIRA32 protocol into your application (broadcast automation system, messaging system, TMC data source etc.). Please see also the Annex A - Communication Protocol Implementation Flowcharts. Some source code examples are provided on the website.

Unidirectional or bidirectional – What is the difference?

The PIRA32 supports both unidirectional and bidirectional communication modes. Nothing is required to be set, the mode of operation results only from the method of communication.

Unidirectional (backward channel from the RDS encoder is not present or the data from this channel are ignored) \checkmark	 ✓ Easier to implement × No direct feedback from the unit × Unsuitable for higher user data rates
Bidirectional (both channels are used, recommended mode)	 ✓ Reliable remote control ✓ High user data rates possible due to real command sync.
$\Leftrightarrow \rightleftharpoons \Rightarrow$	× Backward channel may be hard to realize in some cases

Command synchronisation

Unidirectional communication:

If sending more commands in sequence, the execution times must be taken into consideration. In other case some commands may be discarded after internal buffer filling.

Command	Execution time
PS=, TPS=	up to 400 ms
G=	up to 200 ms
*ALL	200 ms
*EON, *DPSx, *MSGxx=	50 ms
Other store commands, SEN=	10 ms
All other commands	0 ms (typ.)

The times result from EEPROM write cycle duration or from the requirement of internal synchronization with RDS data group order. Most of commands require no delay.

Bidirectional communication:

Next command can be sent after receiving confirm sequence from previous command. This ensures right timing and optimal channel usage in all cases. There is no need to consider any timing or delays.

ТХ	Р	S	Ш	Р	R	0	ſ	8	8	←										(next command may follow)
RX (ECHO=1)		Р	S	=	Р	R	0	1	8	8	←	·↓	(exec.	time)	+	←	\downarrow	Ļ	\downarrow	
RX (ECHO=0)											←	·↓	(exec.	time)	+	←	\downarrow	Ļ	\downarrow	

Useful notes

- In addition to the <Enter> (char. 13, CR) used for command validating, character 26 (EOF) can be used. This
 allows to insert the validating character on platforms where char. 13 (CR) is not accepted. The RDS encoder
 ignores other characters in ASCII range 0-31.
- Space characters (char. 32) are ignored if typed behind validating character on a new line. In this case, the space characters may be used to realize a delay between two commands.
- The COM port time-out is 4 minutes. If no character is received during this time, the command line is internally cleared.

List of Commands

Command Summary

Basic:		
AF	AF=	*AF
AFCH	AFCH=	*AFCH
DI	DI=	*DI
DPS1	DPS1=	*DPS1
	DPS1ENQ=	
DPS2	DPS2=	*DPS2
DPS1MOD	DPS1MOD=	*DPS1MOD
DPS2MOD	DPS2MOD=	*DPS2MOD
DPS1REP	DPS1REP=	*DPS1REP
DPS2REP	DPS2REP=	*DPS2REP
LABPER	LABPER=	*LABPER
MS	MS=	*MS
PI	PI=	*PI
PS	PS=	*PS
PTY	PTY=	*PTY
PTYN	PTYN=	*PTYN
PTYNEN	PTYNEN=	*PTYNEN
RT1	RT1=	*RT1
RT1EN	RT1EN=	*RT1EN
RT2	RT2=	*RT2
RT2EN	RT2EN=	*RT2EN
RT2TYPE	RT2TYPE=	*RT2TYPE
RTPER	RTPER=	*RTPER
RSTDPS	RSTDPS=	*RSTDPS
SCRLSPD	SCRLSPD=	*SCRLSPD
SPSPER	SPSPER=	*SPSPER
ТА	TA=	*TA
TATMOUT	TATMOUT=	*TATMOUT
TP	TP=	*TP
TPS	TPS=	*TPS
INIT		
		*ALL
HELP		

EON:

EONxAF	EONXAF=
EONxAFCH	EONxAFCH=
EONxEN	EONxEN=
EONxPI	EONxPI=
EONxPIN	EONxPIN=
EONxPS	EONxPS=
EONxPTY	EONxPTY=
EONxTA	EONxTA=
EONxTP	EONxTP=
	*EON

x is in range 1-4

Messages:

MSGxx			*MSGxx=
MSGxxD			*MSGxxD=
MSGLIST			
DPS2MSG	DPS2MSG=	*DPS2MSG	
RT2MSG	RT2MSG=	*RT2MSG	
	01.00		

xx is in decimal range 01-99

Scheduling:

S			
SxxC			*SxxC=
SxxD			*SxxD=
SxxT			*SxxT=
SEN	SEN=	*SEN	

xx is in decimal range 01-48

System:

ADR			*ADR=
COMSPD	COMSPD=	*COMSPD	
СТ	CT=	*CT	
	DATE=	*DATE	
ECHO	ECHO=	*ECHO	
EXTSYNC	EXTSYNC=	*EXTSYNC	
LTO	LTO=	*LTO	
MJD	MJD=	*MDJ	
OSCDEV			
PHASE	PHASE=	*PHASE	
PILOT			
RDSGEN	RDSGEN=	*RDSGEN	
RESET			
	SEL=		
STATUS			
TIME	TIME=	*TIME	

Advanced:

CC		*CC=	
ECC	ECC=	*ECC	
ECCEN	ECCEN=	*ECCEN	
	G=		
PIN	PIN=	*PIN	
PINEN	PINEN=	*PINEN	
PROGRAM	PROGRAM=	* PROGRAM	
SHORTRT	SHORTRT=	*SHORTRT	
UDG1	UDG1=	*UDG1	
UDG2	UDG2=	*UDG2	
>xxxxxxx			

xxxxxx is any command from the second column without '='

Basic Commands

AF Al	ternative Frequencies	(87.6-107.9)
List of alternative	frequencies in MHz representation in ran	
	Up to 25 items allowed.	5. 01
AF=103.5,98.0		3 5 and 98 0 MHz
AF	Shows current AF list	
*AF	Stores the AF list into EEPROM	
AF=87.5	Not allowed (87.5 MHz)	
AF=108.0	Not allowed (108.0 MHz)	
AFCH AI	ternative Frequency Channels	Н (01-СС)
	frequency channels in hexadecimal repre	<u>`</u>
	7.9 MHz). Up to 25 items allowed.	sentation in range
AFCH=01,3B	Sets the alternative frequencies to 87.	6 and 93 4 MHz
AFCH=00	Not allowed (87.5 MHz)	
AFCH=CD	Not allowed (108.0 MHz)	
DI De	ecoder Identification	(0-15)
Identification of th	he decoder to be used by the receiver.	
DI=1	Standard transmission - stereo.	
DI=0	Standard transmission - automatic ste	ereo/mono set
	depending on pilot tone presence.	
DPS1 Dy	ynamic PS 1	
v.	ers long text message to be displayed on 1	eceiver instead of
	imarily used for song titles streaming etc.	
DPS1=Hello Wo		
DPS1=	Clears the DPS1	
DPS1ENQ Dy	ynamic PS 1 Enqueue	
	ynamic PS 1 Enqueue of the DPS1 command. Places the text to	a one level deep
Advanced version	of the DPS1 command. Places the text to	
Advanced version queue. New text w	of the DPS1 command. Places the text to vill not be displayed on the receiver until	
Advanced version queue. New text w end. Applies only	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters.	old text reaches its
Advanced version queue. New text w end. Applies only	of the DPS1 command. Places the text to vill not be displayed on the receiver until	old text reaches its
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. to World Sets the following DPS1 text vnamic PS 2	old text reaches its
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 tex vnamic PS 2 ers long text message to be displayed on t	old text reaches its xt receiver instead of
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 characte static PS name. Al	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 tex vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess	old text reaches its xt receiver instead of
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 characte static PS name. Al DPS2=Hello Wo	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vammic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text	old text reaches its xt receiver instead of
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 characte static PS name. Al DPS2=Hello Wo	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 tex vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess	old text reaches its xt receiver instead of
Advanced versionqueue. New text wend. Applies onlyDPS1ENQ=HelloDPS2DyUp to 255 charactedstatic PS name. AlDPS2=HelloDPS2=	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. Warld Sets the following DPS1 text value PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2	receiver instead of sages Commands.
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character static PS name. Al DPS2=Hello DPS2= DPS1MOD Dy	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 te: vnamic PS 2 ers long text message to be displayed on r ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vnamic PS 1 Mode	old text reaches its xt receiver instead of
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character static PS name. Al DPS2= DPS1MOD Dy Display mode for the static procession	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text.	receiver instead of sages Commands.
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character static PS name. Al DPS2= DPS1MOD Dy Display mode for to 0 - Scrolling by 8 do	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text. characters	receiver instead of sages Commands.
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character static PS name. Al DPS2=Hello DPS2= DPS1MOD Dy Display mode for to 0 - Scrolling by 8 of 1 - Scrolling by 1 of	of the DPS1 command. Places the text to yill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess Drld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character	receiver instead of sages Commands.
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 characted static PS name. All DPS2=Hello Word DPS2= DPS1MOD Dy Display mode for t 0 - Scrolling by 8 of 1 - Scrolling by 1 of 2 - Word alignmer	of the DPS1 command. Places the text to fill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character at scrolling	old text reaches its xt receiver instead of sages Commands. (0-3)
Advanced version queue. New text w end. Applies only DPS1ENQ=Hello DPS2 Dy Up to 255 character static PS name. All DPS2=Hello DPS1MOD Dy Display mode for to 0 - Scrolling by 8 of 1 - Scrolling by 1 of 2 - Word alignment 3 - Scrolling by 1 of	of the DPS1 command. Places the text to yill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess Drld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character	old text reaches its xt receiver instead of sages Commands. (0-3)
Advanced version queue. New text w end. Applies only to DPS1ENQ=HelloDPS2Dy Dy Up to 255 characted static PS name. All DPS2=HelloDPS2=HelloWord DPS2=DPS1MODDy Solution O - Scrolling by 8 of 1 - Scrolling by 1 of 2 - Word alignmer 3 - Scrolling by 1 of DPS1MOD=3	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg	old text reaches its xt receiver instead of sages Commands. (0-3) in and end
Advanced version queue. New text w end. Applies only to DPS1ENQ=HelloDPS2Dy DyDPS2Dy DyUp to 255 characted static PS name. All DPS2=HelloWord DYS2=DPS1MODDy Dy Display mode for to 0 - Scrolling by 8 of 2 - Word alignmer 3 - Scrolling by 1 of DPS1MOD=3DPS2MODDy <td>of the DPS1 command. Places the text to yill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on re- ternatively used in conjunction with Mess- orld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg ynamic PS 2 Mode</td> <td>old text reaches its xt receiver instead of sages Commands. (0-3) in and end</td>	of the DPS1 command. Places the text to yill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on re- ternatively used in conjunction with Mess- orld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg ynamic PS 2 Mode	old text reaches its xt receiver instead of sages Commands. (0-3) in and end
Advanced versionqueue. New text wend. Applies only toDPS1ENQ=HelloDPS2DyUp to 255 characterstatic PS name. AlDPS2=HelloDPS1MODDyDisplay mode for to0 - Scrolling by 1 of2 - Word alignmer3 - Scrolling by 1 ofDPS1MOD=3DPS2MODDyDisplay mode for to	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg vamic PS 2 Mode the DPS2 text.	old text reaches its xt receiver instead of sages Commands. (0-3) in and end
Advanced versionqueue. New text wend. Applies only toDPS1ENQ=HelloDPS2DyUp to 255 characterstatic PS name. AlDPS2=HelloDPS1MODDyDisplay mode for to0 - Scrolling by 1 of2 - Word alignmer3 - Scrolling by 1 ofDPS1MOD=3DPS2MODDyDisplay mode for to0 - Scrolling by 8 of0 - Scrolling by 8 of	of the DPS1 command. Places the text to yill not be displayed on the receiver until to text length <128 characters. World Sets the following DPS1 text ynamic PS 2 ers long text message to be displayed on re- ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 ynamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg ynamic PS 2 Mode the DPS2 text. characters ch	old text reaches its xt receiver instead of sages Commands. (0-3) in and end
Advanced versionqueue. New text wend. Applies only toDPS1ENQ=HelloDPS2DyUp to 255 characterstatic PS name. AlDPS2=HelloDPS1MODDyDisplay mode for to0 - Scrolling by 1 of2 - Word alignmer3 - Scrolling by 1 ofDPS1MOD=3DPS2MODDyDisplay mode for to0 - Scrolling by 8 of1 - Scrolling by 8 of1 - Scrolling by 1 ofDPS1MOD=3	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg vamic PS 2 Mode the DPS2 text. characters	old text reaches its xt receiver instead of sages Commands. (0-3) in and end
Advanced version queue. New text w end. Applies only to DPS1ENQ=HelloDPS1ENQ=HelloDPS2Dy DyUp to 255 characted static PS name. All DPS2=HelloWord DPS2=DPS1MODDy Dy Display mode for to 0 - Scrolling by 1 of 2 - Word alignment 3 - Scrolling by 1 of DPS1MOD=3DPS2MODDy Display mode for to 0 - Scrolling by 8 of 0 - Scrolling by 1 of 2 - Word alignment 3 - Scrolling by 1 of 0 - Scrolling by 1 of 0 - Scrolling by 1 of 2 - Word alignment	of the DPS1 command. Places the text to vill not be displayed on the receiver until to text length <128 characters. • World Sets the following DPS1 text vamic PS 2 ers long text message to be displayed on a ternatively used in conjunction with Mess orld Sets the DPS2 text Clears the DPS2 vamic PS 1 Mode the DPS1 text. characters character at scrolling character, text separated by spaces at beg vamic PS 2 Mode the DPS2 text. characters	old text reaches its xt receiver instead of sages Commands. (0-3) in and end

DPS1REP I	Dynamic PS 1 Number of Repeating (0-255)
	er of repeating for the DPS1 text message. Has effect only if
	mber of repeating = number of transmissions - 1.
DPS1REP=1	
	Dynamic PS 2 Number of Repeating (0-255)
	er of repeating for the DPS2 text message. Has effect only if
	f DPS2MSG value is AUTO.
	ating = number of transmissions - 1.
DPS2REP=0	
LABPER 1	Label Period (0-255)
	ed in DPS Mode 0 and 2. Increasing the value by 1 increases
	prox. 0.54 seconds.
LABPER=4	Each label is displayed for about 2 seconds.
MS 1	Music/Speech (0, 1)
Music/Speech sw	
MS=0	Speech program
MS=1	Music program
DI 1	Ducanam Identification II (1000 EEEE)
	Program Identification H (1000-FFFF)
digits.	ode of the radio station. Always contains four hexadecimal
PI=20FE	ОК
PI=0xxx	Not allowed (0 as first digit)
PS 1	Program Service name adio station that is displayed on receiver. Max. 8 characters
PS I Static name of ra	Program Service name
PS I Static name of ra long. The PS= comma	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for
PS I Static name of ra long. The PS= comma internal synchron	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order.
PS I Static name of ra long. The PS= comma internal synchron	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order.
PS I Static name of ra long. The PS= comma internal synchroi PS=OCEAN FM	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order.
PS I Static name of ra long. The PS= comma internal synchron PS=OCEAN FM PTY I	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 1 Program Type number (0-31)
PS I Static name of ralong. Internal synchroi The PS= comma Internal synchroi PS=OCEAN FM PTY I An identificatior	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for inisation with RDS group order. 1 Program Type number (0-31) n number to be transmitted with each program item, intended to
PS I Static name of ralong. The PS= comma internal synchroi PS=OCEAN FM PTY An identification specify the curre	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 1 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities.
PSIStatic name of ralong.The PS= commainternal synchroiPS=OCEAN FMPTYAn identificationspecify the curreProgram type co	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 1 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities.
PS I Static name of ralong. The PS= comma internal synchroid PS=OCEAN FM PTY In identification specify the curred Program type co 0 - (none)	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for inisation with RDS group order. 1 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe):
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for inisation with RDS group order. 1 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for nisation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 21 - Phone In
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for in and requires additional processing time of up to 400 ms for 1 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for in and requires additional processing time of up to 400 ms for M Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for in and requires additional processing time of up to 400 ms for M Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speece	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music ch 25 - Country Music
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speec10 - Pop Music	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music 25 - Country Music 26 - National Music
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speec10 - Pop Music11 - Rock Music	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music ch 25 - Country Music 26 - National Music 27 - Oldies Music
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speec10 - Pop Music11 - Rock Music12 - Easy Music	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. A Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music ch 25 - Country Music 26 - National Music c 27 - Oldies Music 28 - Folk Music
PSIStatic name of ralong.The PS= commainternal synchroiPS=OCEANPS=OCEANFMPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speec10 - Pop Music11 - Rock Music12 - Easy Music13 - Light Classi	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music ch 25 - Country Music ch 26 - National Music ch 27 - Oldies Music ch 28 - Folk Music 29 - Documentary
PSIStatic name of ralong.The PS= commainternal synchronPS=OCEANPTYIAn identificationspecify the curreProgram type co0 - (none)1 - News2 - Affairs3 - Info4 - Sport5 - Education6 - Drama7 - Cultures8 - Science9 - Varied Speec10 - Pop Music11 - Rock Music12 - Easy Music	Program Service name adio station that is displayed on receiver. Max. 8 characters and requires additional processing time of up to 400 ms for misation with RDS group order. 4 Program Type number (0-31) n number to be transmitted with each program item, intended to ent Program Type within 32 possibilities. odes (Europe): 16 - Weather 17 - Finance 18 - Children 19 - Social Affairs 20 - Religion 21 - Phone In 22 - Travel 23 - Leisure 24 - Jazz Music ch 25 - Country Music 26 - National Music c 27 - Oldies Music cs 28 - Folk Music cs 29 - Documentary ssics 30 - Alarm Test

Program Type Name	
er description of the current Program Type, for example, when	L
Y code 4: SPORT, a PTYN of "Football" may be indicated to g	give
bout that program.	
ball	
PTVN Enable	0, 1
	0 , 1
Enables the PTYN service	
Radiotaxt 1	
	evt
	L
World	
RT1 Enable	0, 1
r disables (0) the Radiotext 1.	
Enables the RT1	
acters long text message to be displayed on receiver in Radiot	text
WOILd	
	0, 1
Enables the RT2	
Radiotext 2 Type (A	A, B
is different from RT1. Receivers usually leave both RT1 and 1	RT
.d.	
Sets type B for the RT2	
Radiotext Switching Period (0-)	255
Radiotext Switching Period (0- time in minutes between two switching of the Radiotext. The	255
Radiotext Switching Period (0-2) time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between messages specified	
time in minutes between two switching of the Radiotext. The noccur between RT1 and RT2 or between <i>messages</i> specified	
time in minutes between two switching of the Radiotext. The	
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min.	for
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS	for
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (() Dynamic PS texts will immediately start from begin	for 0, 1
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS	for 0, 1
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (0) Dynamic PS texts will immediately start from begin using of current Dynamic PS text (DPS1/DPS2) transmitted with	for 0, 1
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (Pynamic PS texts will immediately start from begin Iging of current Dynamic PS text (DPS1/DPS2) transmitted wi from begin	for 0, 1 ill
time in minutes between two switching of the Radiotext. The n occur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (0) Dynamic PS texts will immediately start from begin liging of current Dynamic PS text (DPS1/DPS2) transmitted with from begin (0) Scrolling PS Speed (0)	for 0, 1 ill 0, 1
time in minutes between two switching of the Radiotext. The noccur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (0 Pynamic PS texts will immediately start from begin liging of current Dynamic PS text (DPS1/DPS2) transmitted with from begin Scrolling PS Speed (0 or low (0) speed of scrolling PS transmission. Although setting	for 0, 1 ill 0, 1 g
time in minutes between two switching of the Radiotext. The noccur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS ((Dynamic PS texts will immediately start from begin Iging of current Dynamic PS text (DPS1/DPS2) transmitted wi from begin Scrolling PS Speed ((or low (0) speed of scrolling PS transmission. Although setting ves the result looking better, remember that on some receivers	for 0, 1 ill 0, 1 g
time in minutes between two switching of the Radiotext. The noccur between RT1 and RT2 or between <i>messages</i> specified Sets the period to 10 min. Sets the period to 0.5 min. Reset Dynamic PS (0 Pynamic PS texts will immediately start from begin liging of current Dynamic PS text (DPS1/DPS2) transmitted with from begin Scrolling PS Speed (0 or low (0) speed of scrolling PS transmission. Although setting	for 0, 1 ill 0, 1 g s or
	PTYN Enable ((r r disables (0) the PTYN service. Enables the PTYN service Radiotext 1 (r acters long text message to be displayed on receiver in Radioturily used for song titles streaming etc. Car radios usually don ervice, Dynamic PS can be used instead. World (r Radiotext 2 (r acters long text message to be displayed on receiver in Radiotation ervice, Dynamic PS can be used instead. (r World (r Radiotext 2 (r acters long text message to be displayed on receiver in Radiotion to atively used in conjunction with Messages Commands. Car // don't support this service, Dynamic PS can be used instead. World (r RT2 Enable (r (r rdisables (0) the Radiotext 2. Enables the RT2 (r Radiotext 2 Type (r is the same as RT1. Each switching between RT1 and RT2 wivious message to be overwritten on most receivers. is different from RT1. Receivers usually leave both RT1 and d.

SCRLSPD=1

(0-255)

If value 255 is set, the Dynamic PS will be displayed only once if changed. RSTDPS parameter must be set to 1 in this case. SPSPER=4 Sets the period duration to about 11 seconds. TA Traffic Announcement (0, 1) Indicates instantaneous presence (1) of traffic information during broadcasting. When this value is set to 1 by external TA switch, the value specified by TA command has no effect. Note: In some cases the RDS encoder drives the TP and TA flags automatically, mainly ig CON feature is enabled. This ensures that these flags are set correctly under all conditions. TA 1 TATIMOUT TATIMEOUT (0-255) TAT=1 TATMOUT TATIMEOUT (0-255) TATMOUT TATIME (0, 1) TATMOUT TATIMEOUT (0, 1) TATMOUT (0,	SPSPER	Static PS Period	(0-255
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SPSPER

Static PS Period

EON Commands

EONxAF EON x Frequencies	(87.6-107.9)
List of Other Network frequencies that can be received in the are station. Each item is in MHz representation in range of 87.6-107.	
allowed.	9 MITZ. OP to 25 Items
EON1AF=98.0,99.3 Sets 98.0 and 99.3 MHz frequencies for	or Other Network 1
EONxAFCH EON x Frequency channels	Н (01-СС)
List of Other Network frequency channels that can be received in	
linking station. Each item is in hexadecimal representation in ran	ge of 01-CC (87.6-107.9
MHz). Up to 25 items allowed.	Oth on Notreenly 1
EON1AFCH=01, 3B Sets 87.6 and 93.4 MHz frequencies for	Other Network I
EONxEN EON x Enable	(0, 1)
Enables (1) or disables (0) the link to the Other Network.	
EON1EN=1	
EONxPI EON x Program Identification	H (0000-FFFF)
Identification code of the Other Network. Always contains four h	
EON1PI=24F1	
EONxPIN EON x Program Item Number	
The code in DD,HH,MM format should enable receivers and receivers	
use of this feature to respond to the particular program item(s) th	at the user has preselected.
EON1PIN=12,16,40	
EONxPS EON x Program Service name	
Program Service name of the Other Network.	
EON1PIN=12,16,40	
EONxPTY EON x Program Type number	(0-31)
Program type number of the Other Network.	· · · ·
EON1PTY=3	
EONxTA EON x Traffic Announcement	(0, 1)
If set to 1, switches the receiver to corresponding Other Network	
announcement.	for duration of the traffic
Can't be set to 1 if:	
 corresponding Other Network has TP=0 	
 corresponding Other Network is not enabled 	
The EON1TA flag can be also controlled by external TA/EON17	A switch.
EON1TA=1	
EONxTP EON x Traffic Program	(0, 1)
Traffic Program flag of the Other Network.	(*, 1)
EONITP=1	
*EON Store all EON data to EEPROM	
Stores all EON data to EEPROM TA flags are not stored	

Stores all EON data to EEPROM. TA flags are not stored. *EON

x is in range 1-4

Messages Commands

MSGxx	Message	
*	e message text. Since must be in range 01-9	e there is a place for 99 messages in memory, the 99.
MSG01=He	llo World	
MSGxxD	Message Destin	ation (0-3)
	e destination of the n nust be in range 01-9	nessage used for automatic message switching. The 39.
•	not used for automa	tic switching
1 - DPS2		
2 - RT2	1.0.72	
3 - DPS2 an	d RT2	

MSG01D=1

MSGLIST List of Messages

Shows all messages present in the memory and its destination. MSGLIST

DPS2MSG Dynamic PS 2 Message Number (0-9
--

0 - Default DPS2 text specified by DPS2 command or last DPS2MSG command is selected.

1-99 - This message is selected for the DPS2.

AUTO - Messages are selected automatically in ascending order. Only messages chosen by the MSGxxD command are selected.

DPS2MSG=AUTO

RT2MSG	Radiotext 2 Message Number	(0-99, AUTO)
0 - Default R	12 text specified by RT2 command or last RT2MS	G command is
selected.		

1-99 - One of the messages is selected for the RT2.

AUTO - Messages are selected automatically in ascending order. Only messages chosen by the MSGxxD command are selected.

RT2MSG=1

xx is in decimal range 01-99

Scheduling Commands

S	List of Scheduling Items
Shows all s	cheduling items. Items with no day specified are not showed.
Each item i	s represented by the following order: Item No., Days, Times, Command,
PTY.	
S	
SEN	Scheduling Enable (0, 1)
Enables (1)	/disables (0) the scheduling feature.
SEN=1	Enables the scheduling feature.
SxxC	Scheduling Item Command
Specifies th	e command to execute.
Max. comn	hand length is 35 characters. Only commands from the second column of the
Command	Summary are allowed.
*S01C=RI	DSGEN=0
*S03C=R1	22MSG=12
*S04C=	Clears (disables) the command for the item 04.
SxxD	Scheduling Item Days (1-7)
Specifies th	e days for which the item is valid.
Monday =	1.
*S03D=12	2367
SxxP	Scheduling Item PTY (0-31)
Allows incl	uding optional Program Type information so that the Command may be used
for another	RDS service change.
*S03P=15	Sets the PTY to 15 (Other M)
*S04P=	Clears (disables) the PTY option for the item 04.
SxxT	Scheduling Item Times
Specifies th	e times in 24-hours HH MM format at which the item command is executed

Specifies the times in 24-hours HH:MM format at which the item command is executed. Wildcard XX can be used instead of hour number meaning that the item will be executed each hour in specified minute.

If more items are scheduled for the same time, all these items are executed in ascending order.

Up to 12 times allowed for each item. *S03T=XX:30,12:00

xx is in decimal range 01-48

ADR	Unit Address	(0-255)
Assigns an ad	ldress to the RDS encoder. Allows connecting more units to o	ne COM port and
	em independently (up to 255 addresses possible). Unit address	
	efault address value is 0 (255). Unit with this address is autom	
	unlimited time. Unit with address in range 1-254 is not active	aller reset and
	lled only if it's selected by the SEL command.	
, e	for more details.	
*ADR=0	Sets the unit address to 0.	
*ADR=3	Sets the unit address to 3.	
ADR	Returns (shows) the unit address.	
COMSPD	COM Port Speed	(0-3)
Specifies the	COM port speed. If changed, any valid command must be sen	it to the RDS
encoder on th	e new speed otherwise the speed will be set back to its previou	us value during
following min	nute. This prevents setting an incorrect speed not supported by	y the
	on channel that can result in connection lost.	
0 - 1200 kbps		
1 - 2400 kbps		
2 - 4800 kbps		
1		
3 - 9600 kbps COMSPD=1		
COMSPD=1		
СТ	Clock Time and Date	(0, 1)
		(0, 1
	r disables (0) time and date transmission in CT format.	
CT=1		
DATE	Date	
	actual date in DD.MM.YY format.	
The date valu	e stored in memory is used on next power up.	
DATE=30.1	1.05 30 th of November 2005	
DATE	Not implemented, use MJD instead.	
	x <i>i</i>	
ЕСНО	Terminal Echo	(0, 1)
Determines if	The RDS encoder sends an echo (1) of each character or not (0), that it receives
via COM por		
ECHO=1		
EXTSYNC	External Pilot Synchronisation	(0, 1, 3
	ernal clock source (for mono transmission only)	
	e external synchronisation if pilot tone present,	
PLL bandy	width: 19000 +/- 5 Hz (default)	
3 - Automatic	external synchronisation if pilot tone present,	
	width: 19000 +/- 2 Hz	
EXTSYNC=1		
LTO	Local Time Offset	±(0-24
	offset between the local time and the universal time (UTC). E	
multiples of h		xpressed in
LTO=+2		
PHASE	RDS Signal Phase	(0-18
Fixes the rela	tive phase shift between the pilot tone and the RDS signal.	
	value by one results in 9.5 degrees phase shift change.	
	ves only as a scale, it may not provide real phase shift value.	
PHASE=8	ves only as a searc, it may not provide rear phase shift value.	

MJD Modified Julian Day

Day, Month and Year coded as Modified Julian Day. To find D, M and Y from MJD: Y' = int [(MJD - 15 078,2) / 365,25] $M' = int { [MJD - 14 956,1 - int (Y' × 365,25)] / 30,6001 }$ D = MJD - 14 956 - int (Y' × 365,25) - int (M' × 30,6001)If M' = 14 or M' = 15, then K = 1; else K = 0 Y = Y' + K M = M' - 1 - K × 12To find MJD from D, M and Y: If M = 1 or M = 2, then L = 1; else L = 0 MJD = 14 956 + D + int [(Y - L) × 365,25] + int [(M + 1 + L × 12) × × 30,6001] Y', M', K, L - intermediate variables. MJD=00D1C8 30th of November 2005

OSCDEV Oscillators frequency deviation

A special function of the digital PLL. Shows a percentage frequency deviation between the RDS encoder and stereo encoder oscillators, compensated by the PLL. Resolution: 0.0002 %. The value should be always less than 0.02 % in common operation.

To measure and show the value, the EXTSYNC must be set to 1 and pilot tone must be present. OSCDEV

PILOT Pilot Tone Present

Indicates if pilot tone is present (1) or not (0).

PILOT

RDSGEN RDS Generator

Disables (0) or enables (1) the RDS subcarrier generator.

Value 2 is reserved for special purpose. It switches off the 0A groups transmission if any UDGx group is set. This is useful for special RDS rebroadcast cases. RDSGEN=0

RESET Reset

Provokes a hardware reset of the RDS encoder and is equivalent to an "off-on" cycle of the RDS encoder. RESET

SEL Select Unit

Selects unit(s) with specified address. Unit addresses 0 and 255 are equivalent. Only selected units accept other commands. For address range 1-254 the unit is selected for 20 minutes (selection timeout). For address 0 and 255 the unit is selected for unlimited time. If a unit is selected, other units are unselected immediately. *Note: If only one unit is connected to the port and has address 0 or 255 (default), there is no need to use SEL command and the addressing feature needs't to be taken into consideration.*

commana and the dadressing feature needs i to be taken this consider	unon.
SEL=0 Selects unit(s) with address 0 and 255.	
SEL=3 Selects unit(s) with address 3.	
SEL=ALL Selects all units on the port (or also unit w	vith unknown address).

STATUS RDS Encoder Status

Time

Shows the most important operating values of the RDS encoder.

STATUS

TIME

Specifies the actual local time in HH:MM format. Sets the seconds to 00.

The time value stored in memory is used on next power up if no battery backup circuit is connected to the IIC bus.

TIME=16:40

H (00000-FFFFF)

(0, 1, 2)

(0-255, ALL)

Advanced Commands

CC Conditional Co	ommand		
Executes specified command when specified condition occurs. Optional ELSE command supported.			
Syntax: *CC=[aa]bcc:ddddddd *CC=ELSE:eeeeeee			
where is: aa - memory address pointer b - condition operator	(00-FF)		
< - lower than > - greater than = - equal			
! - not equal B - bit cc of [aa] is set (nu	umbered from LSB to MSB)		
) / bit number (00-07) ecuted if the condition is fulfilled cuted if the condition is not fulfilled (optional)		
condition fulfilment changes. Ir	racters. Once the command is executed, next execution is stopped until the other words, the command is executed only at the condition fulfilment change. nexadecimal representation. Only one CC item is allowed. Only commands from nand Summary are allowed.		
List of some applicable memory 13: PTY number (0-31) 15: number of DPS2 characters 34: number of DPS1 characters 68: timer 0-8A, reset every min 6A: Dynamic PS status byte (bi 76: static PS counter			
78: DPS number of repeats cour A8: error number BE: COM port timeout counter			
C3: selection (SEL) counter C6: scheduling item number wa CC: timer 0-FF, increased appro E4: local hour (0-23) E5: local minute (0-59)	iting (0, 1-48)		
E9: COM port speed (0-3) *CC=[BE]>08:DPS1=	Clears the DPS1 text when there are no data on COM port for last 7 minutes. Useful to avoid showing of out-of-date information when DPS1 is used for song title showing and the broadcast automation system link crashes for any reason.		
*CC=[CC]B04:PS=RADIO *CC=ELSE:PS=PR0 88	Periodically switches the PS between 'RADIO' and 'PRO 88'.		
PTYN=Football *CC=[13]=04:PTYNEN=1 *CC=ELSE:PTYNEN=0	Sets PTYN name to 'Football'. When PTY code 'Sport' is on-air, additional PTYN name is included.		
*CC=[4E]B06:RT2EN=1 *CC=ELSE:RT2EN=0	Enables RT2 for the duration of traffic announcement (TA)		
CC *CC=ELSE: *CC=	Shows actual CC settings. Disables the ELSE command. Completely disables the Conditional Command feature.		

ECC	Extended Cour	ntry Code	H (00-FF)
Iniquely d	etermines the country	y in conjunction with the first dig	it of PI.
CC=E2			
ECCEN	ECC Enable		(0, 1)
nables (1)	or disables (0) the E	CC feature.	
CCEN=1			
J	Group	H (00000000000-FFF	FFFFFFFFFF
he Group DDD rep exadecima he block // ith the PI he PTY an obstituted neoder. sing this of ontrolled I om. speed necess cha	content is in BBBBC resent the contents of al expression. The RI A has not been specif command. nd TP services set by according to the inte command, the RDS the by an external application should be used. Nex uracters (+).	I directly RDS groups whose con CCCCDDDD format where BBB f the block B, block C and block DS encoder calculates the CRC a fied as it is always the PI code pro- the G command are ignored and rnal configuration of these service ransmission can then be partially ation. For full RDS stream contro t Group can follow after previou rup 3B containing 02 15D1 A531	B, CCCC and D in utomatically. ogrammed are ees of the RDS or fully ol, 9600 kbps s command
IN	Duoguam Itam	Numbou	
	Program Item	t should enable receivers and rec	ordorg
		ture to respond to the particular p	
		cted. Use is made of the schedule	
		of the month in order to avoid an	
IN=12,1		of the month in order to avoid an	ioiguity.
INEN	PIN Enable		(0, 1)
	or disables (0) the P	IN service	(*, -)
INEN=1	(*)		
ROGRA	M Program		(0-2)
	U	S services in selected program ba	
		and can be modified and stored	
		to (0) , most of store operations is	
	n 1 is selected (defaul		
	n 2 is selected		
	l program switch sele	ects the program	

If enabled (1), all new inserted Radiotexts shorter than 60 characters will be followed by Carriage Return and the remaining spaces will be cut. Default value is 0. SHORTRT=1

28

Specifies up to 8 groups in BBBBCCCCDDD transmitted by the RDS encoder. BBBB, CCC of the block B, block C and block D in hexade UDG1=80001A961C97	C and DDDD represent the contents
of the block B, block C and block D in hexade	
	ecimal expression.
UDC1-800017961C97	
ODGI-0000IAJ0ICJ/	Sets TMC group 8A containing
	00 1A96 1C97
UDG1=	Clears the UDG1 groups

UDG2 User Defined Groups 2

Specifies up to 8 groups in BBBBCCCCDDDD format, which are repeatedlytransmitted by the RDS encoder. BBBB, CCCC and DDDD represent the contentsof the block B, block C and block D in hexadecimal expression.UDG2=380215D1A531, 38058DB3B61ESets two UDG2 groups

UDG2= Clears the UDG2 groups

Assign Last Value

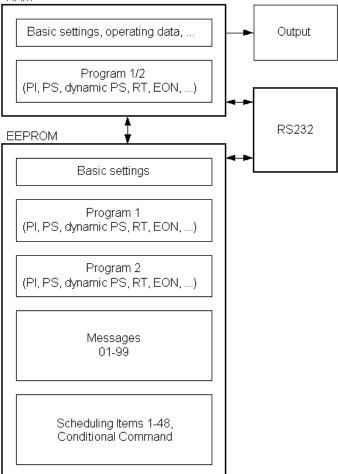
>

This command is useful for ASCII terminal control. It allows to handover texts between most commands or services. See the examples below. If the last value is empty or not available, nothing will happen.

PS=RADIO 88	Sets the 'RADIO 88' program service name
>TPS	and uses the same name also for Traffic PS
MSG01	Shows the Message 01 text
>*MSG02	and copies it to Message 02
DPS1	Shows the Dynamic PS 1 text
>RT2	and copies it to Radiotext 2

Memory Organisation





Dynamic PS 1/2 Summary

	Dynamic PS 1	Dynamic PS 2
Real time showing capability	yes, in mode 0	yes, in mode 0
Real time showing capability	and 2	and 2
Display modes available	4	4
Text queue available	yes	no
Max. text length	255	255
Max. queued text length	127	N/A
Removing redundant spaces from the text end	yes, in mode 2 and 3	no
Allows Messages transmission	no	yes

Other Features

Bypass Relay

The RDS encoder board includes a bypass relay providing an alternative way for the audio signal on power supply failure.

LED Indication

Two LED diodes are used to indicate operating status of the RDS encoder:

	LED 1	LED 2	Status
Start-up	off	on	Initialization
Start-up	on	off	Firmware upgrade in progress
	$\cdots (1 \text{ sec.})$	х	Normal operation, unit selected
	$\cdot \cdot \cdot (2 \text{ sec.})$	х	Normal operation, unit unselected
	(1 sec.)	Х	An error occurred, unit selected
Operation	(2 sec.)	Х	An error occurred, unit unselected
	on	Х	Receiving data from RS-232
	Х	on	Pilot tone present
	Х	off	Pilot tone not present

Showing Real Time in Dynamic PS

It's possible to show real time in Dynamic PS in mode 0 and 2. To show the time, the text must contain %HH-MM%% string and this string must exactly fill the 8character window. Then on each string occurrence place the real time will be displayed. The separator between hours and minutes is user selectable.

External TA/EON1TA Switch

External TA/EON1TA switch input allows you to control the Traffic Announcement parameter by an external device. This device can be a simple switch or a device with digital output. The TA input is level or edge activated, as specified by the TATMOUT command.

- If level controlled, the switch closure or logical 0 activates the TA (sets to 1). The switch shut-off or logical 1 deactivates the TA (sets to 0).
- If edge activated, any logical level change activates the TA. Then the TA is deactivated after the time specified by the TATMOUT command.

The TATMOUT command doesn't affect the EON1TA switching.

-	miten function	tuore.	
	TP (local)	EON1 Enabled	Switch function
	1	don't care	ТА
	0	1	EON1TA
	0	0	Switch disabled

Switch function table:

External Program Switch

External program switch input allows you to select one of two program banks available by an external device. This device can be a simple switch or a device with digital output. The PROGRAM parameter must be set to 0 to enable this feature. The program input is level controlled, the switch shut-off or logical 1 selects the Program 1, the switch closure or logical 0 selects the Program 2.

Addressing

Why to use the addressing?

If only one RDS encoder unit is connected to the RS-232 COM port, there is no need to use the addressing feature and you should simply ignore it.

If more units are connected to one COM port channel and the user needs to control the units independently, then the addressing feature is useful. You can communicate only with selected unit(s). Example of use is remote control via satellite when one satellite uplink is used to distribute RDS control commands to more transmitter sites and each transmitter may carry different RDS data. Of course we may find many other examples.

What allows the addressing?

It allows connecting more units to one COM port and controlling them independently (up to 255 addresses possible). Unit addresses 0 and 255 are equivalent. Unit with address in range 1-254 is not active after reset and can be controlled only if it's selected by SEL command. Only selected units accept commands. For address range 1-254 the unit is selected for 20 minutes (selection timeout). For address 0 and 255 the unit is selected for an unlimited time. If a unit is selected, other units are unselected immediately. Unselected units "listen" on the port for selection of their address. Other commands are ignored.

The addressing feature is controlled by ADR and SEL commands or simply by Windows control software. Note: If only one unit is connected to the port and has address 0 or 255 (default), there is no need to use SEL command and addressing feature needn't to be taken into consideration

Expansion IIC Bus

The expansion IIC bus provided on connector J3 allows connect varied devices in future respecting the customer needs. For example LCD display, expansion I/O ports, memories etc.

Real-time backup

Simple battery-powered RTC circuit provides real-time backup for case of mains power supply failure. Use TIME and DATE commands to set the time and date information or simply use the Windows control software.

Firmware Update

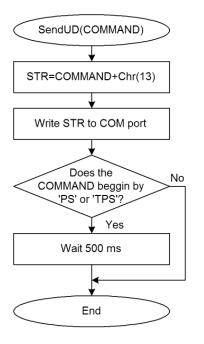
The RDS encoder has a firmware update capability. This allows easily implementing of new features in future. When a new firmware version will be released, special simple Windows application will provide the firmware update. The firmware updates are provided at no costs. Please refer to the web site for more information.

Annexes

A - Communication Protocol Implementation Flowcharts

Following flowcharts allow the developer to implement the PIRA32 protocol to any application easily.

Unidirectional Communication



Note: This flowchart applies to firmware versions **1.4a** and later. Older firmware versions require additional delay behind **all** commands if two or more commands are sent in one sequence. This delay duration should be at least 50 ms. If the application doesn't include this additional delay, it should inform the user that firmware version 1.4a or later is recommended. The firmware upgrade utility is free for download from the website. The bidirectional communication flowcharts

apply to all firmware versions.

Send command basic flowchart (unidirectional communication).

Bidirectional Communication

Confirm sequences definition:

 $CS1=Chr(13)+Chr(10)+'+'+Chr(13)+Chr(10)+Chr(13)+Chr(10)\\ CS2=Chr(13)+Chr(10)+'!+Chr(13)+Chr(10)+Chr(13)+Chr(10)\\ CS3=Chr(13)+Chr(10)+'-+Chr(13)+Chr(10)+Chr(13)+Chr(10)\\ CS4=Chr(13)+Chr(10)+'/+Chr(13)+Chr(10)+Chr(13)+Chr(10) \\ \label{eq:cs2}$

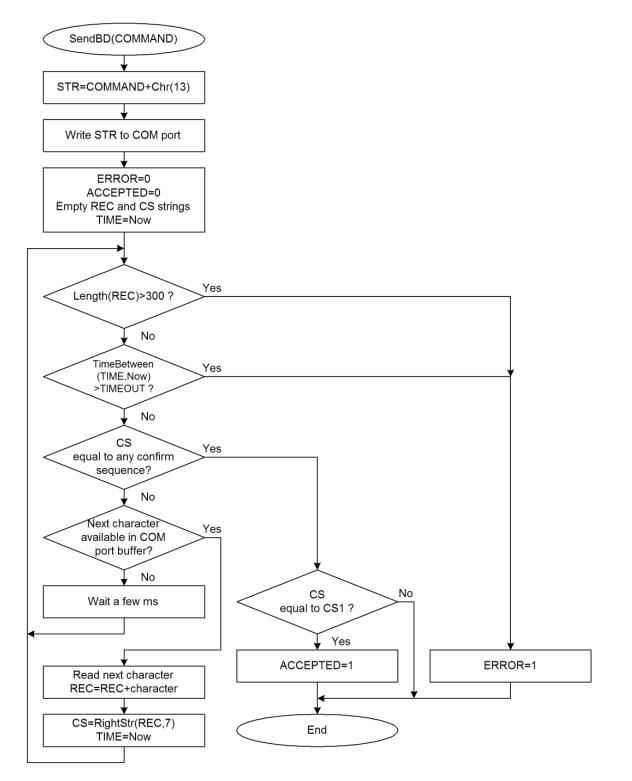
Variables used: STR, REC, CS, COMMAND: string ACCEPTED, ERROR: integer/boolean TIME: time/float

Other values: TIMEOUT: COM port timeout, usually ≥400 milliseconds

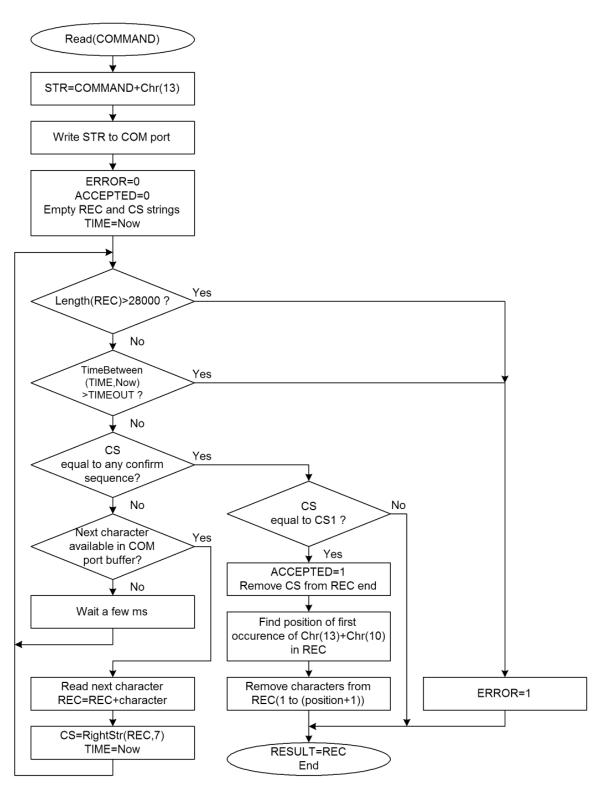
Calling examples: SendBD('PS=PRO 88') if ERROR or not ACCEPTED then write('Error') S=Read('PS') if ERROR or not ACCEPTED then S="

Note: The flowcharts are valid for any ECHO value.





Send command flowchart (bidirectional communication).



Read value flowchart.